# Milo Vermeulen

Software engineer • Physicist • Data scientist

Mission-driven scientific software engineer with 4+ years of experience in software engineering and physics PhD graduate with 4+ years experience in academic data science. Passionate about leveraging broad base of knowledge in today's most important and impactful projects.

### **Professional Experience**

Scientific Software Engineer

July 2021 – June 2023

Science [&] Technology, Delft, Netherlands

- Implemented and maintained a containerized Python/Djangobased monitoring system for earth-observation satellite missions
- Set up a dynamically generated Grafana-based monitoring user interface
- Led bi-weekly meetings with customers to report progress and set priorities in an agile workflow
- Onboarded three new members of the team by code walkthroughs and pair-programming sessions

### Particle Physics PhD

### Sep 2016 — March 2021

Nikhef - Amsterdam, Netherlands / CERN - Geneva, Switzerland / University of Houston - Houston, Texas, USA

- Performed big data analysis in a C++ and Python-based pipeline
- Created high-performance compression and readout algorithms in C++ for a data acquisition chain
- Developed a JavaScript-based tool to simulate and animate neutrino oscillations (milovermeulen.com/webneut)
- Led a series of tours at the experiment and represented the institute at conferences and information markets
- Oversaw two years of university courses, ranging from physics labs to quantum mechanics

## **Education**

PhD Experimental Neutrino Physics University of Amsterdam, Amsterdam, Netherlands	2016 — 2021
Master of Science (MS), Physics and Astronomy Radboud University, Nijmegen, Netherlands	2014 — 2016
Bachelor of Science (BS), Physics and Astronomy	2011 — 2014

Radboud University, Nijmegen, Netherlands

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Send me a message first!

Houston, Texas

### **Key Skills**

### Soft skills

- Communication
- Problem-solving
- Creativity
- Abstract thinking
- Detail-oriented
- Teamwork

#### Programming languages

- Python
- HTML/CSS
- ► C++ ► SQL
- TypeScript
- JavaScript
- Shell Script

### Principles

- Agile / scrum / kanban
- Relational databases
- Object-oriented programming
- Test-driven development

#### Frameworks, libraries and tools

- ► Git Docker
- PostgreSQL Django Pandas
- Grafana
- ROOT

LaTeX

 Plotly Svelte

### Languages

Native	Intermediate
▹ English	<ul> <li>Spanish</li> </ul>
<ul> <li>Dutch</li> </ul>	<ul> <li>French</li> </ul>
	<ul> <li>German</li> </ul>